

Architecture 1001:
x86-64 Assembly
CallASubroutine1.c in VS

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Let's do that in a tool

- Visual Studio 2019 Community edition (which I will shorthand as “VisualStudio” or VS)
- Standard Windows development environment
- Available for free, but missing some features that pro developers might want
- Keep in mind you can't move community-edition-compiled applications to other systems and get them to run without first installing the “redistributable libraries”

